

Name: \_\_\_\_\_

<b>Vector Portrait</b> <b>lastname_portrait</b>	<b>Level One</b>	<b>Level Two</b>	<b>Level Three</b>	<b>Level Four</b>
<b>Thinking - Colour and Shading</b>	10 11	12 13	14 15	16 18 20
<p>Choice and use of colour for shading is appropriate;</p> <p>The objects were coloured properly;</p> <p>The choice and position of the shapes and colours are very well executed</p>				
<b>Application - Appropriate Use of Layers</b>	10 11	12 13	14 15	16 18 20
<p>Layers properly set up and named;</p> <p>All shapes are under their proper layer (for example, all shapes that make up the eyes are on the eyes layer);</p> <p>Highlights, mid-tones, and shadows are all on separate layers;</p> <p>Highlights, mid-tones, and shadows are drawn in the correct areas to create the visible features on the face.</p>				
<b>Application - Technical</b>	10 11	12 13	14 15	16 18 20
<p>The pen tool has been used to create bezier curves and is smoothed out when needed using control handles;</p> <p>The pen tool accurately renders the overall shape of each part of the face;</p> <p>All shapes are closed and sit properly over other shapes (no awkward points or white space)</p>				
<b>Application - Overall Impact</b>	10 11	12 13	14 15	16 18 20
<p>Content is easily identifiable as chosen person;</p> <p>All elements are well coordinated to achieve the overall effect;</p> <p>Content and detail strongly resembles the likeness of the portrait;</p> <p>Shading adequately represents the modeling of the person's face (Modeling is a photography term to denote the transition from highlight to shadow when you set up a lighting ratio. In other words, you see the highlights, the shadows and the transition from highlight to shadow.)</p>				