**Note of Importance:**
> In Adobe After Effects, the CTRL key on the keyboard advances the number in small increments like $0.1 > 0.2 > 0.3$, instead of full numbers.

**Optional:**
> • Before you start the chroma key, you want a more even background by applying the effect, Keying - green blur
>
> • In the **Effects and Presets** window type the word "keying" and select **Keying - green blur**
>
> • Click and Drag it onto the composition. (This will smooth out some of the noise in the green channel.)

• In the **Effects and Presets** window on the right type the letters, "keyli",  and select **Keylight**
> • Click and drag **Keylight** onto the composition and Keylight will appear in the Effects window on the left

• Beside **Screen Color** there is an eyedropper > Click on the eyedropper > Using the eyedropper, sample an area of green beside the subject. (You will see a lot of the background disappear.)

• Beside **View** option, there is a drop down menu. > Click on the drop down menu and select **Screen Matte**

• Twirl down **Screen Matte** on the left and you will see a list of options including **Clip Black** and **Clip White** which you will use to refine your key

• Use Clip White to clean up the white area.
> • Beside **Clip White** click on 100 and hold > Slide to the left to decrease the value.
>
> • Notice that the grey areas disappear and turn white.
>
> • Note: Do this in small increments or you will cut into the actor.

• Use **Screen Despot Black** to get rid of the remaining grey or black spots that appear in the white area.
> • Hold the **CTRL** key and click on the number beside **Screen Despot Black** and slide up.

• Clean up the black area of the composition.
> • Beside **Clip Black**, click on 0 and hold Slide to the right to increase the value.
>
> • Note: If you apply too much of Clip Black and Clip White, you risk cutting into the actor. When applying Clip Black and Clip White, go back and forth between the two.

• Get rid of the jagged areas on the outside of the body
> • Press **CTRL** on the keyboard and increase the value of **Clip Rollback**

• You may apply **Screen Softness**. Press **CTRL** on the keyboard and increase this value to say 0.5

• To adjust the skin tone caused by any green light getting on the actor, use the **Despill Bias** eyedropper and sample the skin tone

• You may apply the **Screen Pre Blur** to hide some of the noise. Press **CRTL** on the keyboard and increase.

• You may grow and shrink the area that is keyed out. Beside **Screen Shrink/Grow,** press **CTRL** on the keyboard and you can slide to the left or right.

• To see the final result of your keying, beside **View**, click on the drop down menu and select **Final Result**