

## Camera Commands (with garden gnomes)

### Pan Shot

Camera Focal Length 50 mm

Lower the camera Position and Point of Interest

Point of interest      y=810

Position                      y=810

Keyframe the x value of the Point of Interest

### Tilt Shot

Camera Focal Length 50 mm

Move the z value of the Position and Point of Interest closer

Keyframe the y value of the Point of Interest

### Dolly Shot (Point of Interest in the middle)

Camera Focal Length 28mm

Lower the camera Position and Point of Interest

Point of interest      y=820

Position                      y=820

Bring the camera closer until you see the ground at the bottom

Keyframe the z value of Position

### Dolly Shot (Point of Interest set far away)

Camera Focal Length 28mm

Set the z value of the Point of Interest set far away.

Lower the camera Position and Point of Interest

Point of interest      y=820

Position                      y=820

Bring the camera closer until you see the ground at the bottom

Keyframe the z value of Position

## Truck Shot

Camera Focal Length 28mm

Lower the camera Position and Point of Interest

Point of interest      y=820

Position                      y=820

Move the camera closer to the first garden gnome using the z value

Keyframe the x value of the Point of Interest

Point of interest      x=0 to x=1920

Position                      x=0 to x=1920

## Pedestal Shot

Camera Focal Length 50mm

Lower the camera Position and Point of Interest

Point of interest      y=820

Position                      y=820

Keyframe the y value of the Point of Interest

Point of interest      y=1080 to y=400

Position                      y=1080 to y=400

## Arc Shot

Camera Focal Length 50mm

Move the z value of the Point of Interest back (close to the mountains)

Keyframe the x value of the Point of Interest

Point of interest      x=0 to y=1920