Keyframing and Movement in 3D Space

Please note: All answers are found in the tutorial, however, some will be elaborated on in class.

1) To get 3d settings
2) What does the icon look like which makes a layer 3d?
3) What are the views when you select 4 views bottom?
4) Describe the view of the active camera.
5) How deep are images in After Effects that are not 3 dimensional?
6) What video game is the depth of a 2d image in 3d space?
7) What are the parameters for 2d?
8) What parameters are added when you make an object 3d?
9) What do the 3 numbers beside orientation represent?
10) What can x, y and z rotations do that orientation cannot do?
11) Rotating along the x axis is like
12) Rotating along the y axis is like
13) Rotating along the z axis is like
14) The anchor point is the point in which
15) What is the direction of movement for the x axis?
16) What is the direction of movement of the y axis?
17) What is the direction of movement of the z axis?
18) Moving an image back in 3d space (away from you), click on the z axis and make it positive or negative?
19) The negative value of the z axis does what?